

4. gdb and valgrind examples

If valgrind is not installed: **sudo apt install -y valgrind**

```
$ cat p1-null.c
```

```
int main( void)
{
    int *x = 0;

    return *x;
}
```

```
$ gcc -g -o p1-null p1-null.c
```

```
$ ./p1-null
```

```
Segmentation fault (core dumped)
```

```
$ gdb -q ./p1-null
```

```
Reading symbols from ./p1-null...done.
```

```
(gdb) run
```

```
Starting program: /home/perry/src/OSTEP/RP/14-vm-api/p1-null
```

```
Program received signal SIGSEGV, Segmentation fault.
```

```
0x000055555555460a in main () at p1-null.c:5
```

```
5         return *x;
```

```
(gdb) print x
```

```
$1 = (int *) 0x0
```

```
(gdb) quit
```

```
$ valgrind --leak-check=yes ./p1-null
```

```
==28028== Memcheck, a memory error detector
```

```
==28028== Copyright (C) 2002-2017, and GNU GPL'd, by Julian Seward et al.
```

```
==28028== Using Valgrind-3.13.0 and LibVEX; rerun with -h for copyright info
```

```
==28028== Command: ./p1-null
```

```
==28028== Invalid read of size 4
```

```
==28028==    at 0x10860A: main (p1-null.c:5)
```

```
==28028== Address 0x0 is not stack'd, malloc'd or (recently) free'd
```

```
==28028== Process terminating with default action of signal 11 (SIGSEGV)
```

```
==28028== Access not within mapped region at address 0x0
```

```
==28028==    at 0x10860A: main (p1-null.c:5)
```

```
...
```